

CHRIS STAEHLER

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Cinematics Director

FIRAXIS GAMES 2021 -CURRENT
Marvel's Midnight Sons

Previs / Postvis Supervisor

DIGITAL DOMAIN 2019-2021
Spider-Man No Way Home
Doctor Strange Multiverse of Madness
Transformers Game Commercial (TBA)
Morbius (Lead)
Free Guy (Lead)
A Perfect Dark Commercial
Ghosts of Tsushima Commercial

PIXOMONDO 2016-2019
For All Mankind
Midway
Lucy in the Sky
Watchmen
Ark: Survival Evolved
Persephone
Sky Hunter (Lead)
Star Trek Discovery (Lead)
The Orville (Lead)
Call of Duty: Infinite Warfare (Lead)

Composer / Matte Painter / Postvis

PIXOMONDO 2015-2019
Dark Tower (Feature - Postvis) ABC Agents of Shield
The Fifth Wave Impossible
ABC The Walking Dead Allegiant
AMC Fear the Walking Dead Purge 3
Sleepy Hollow - FOX

WOLF AND CROW 2014
Pan
Peaches N Cream

ENCORE 2014
Newsroom - HBO
NCIS - CBS
Under the Dome - CBS
Revenge

THE MILL 2014
"Ready or Not" Evolve - 2K Games
Museum of Lasts - Cisco

LOOK EFFECTS 2013-2014

Fury
Noah
The Secret Life of Walter Mitty
Sabotage
Turn - AMC
Bones

RHYTHM AND HUES 2012-2013
RIPD
Seventh Son

Concept Art

DIGITAL DOMAIN 2020
Spider-Man No Way Home
Doctor Strange Multiverse of Madness

BUFFALO 8 2020
Cosmic Sin

Director / VFX Supervisor

THE BEACON 2018
BERSERK 2016
SIREN - KAT KRAZY 2013
FINESHINE - PURITY RING 2012

Education

PURDUE UNIVERSITY 2011
BS Computer Graphics Technology

Awards

THE BEACON 2018
Golden State Film Festival (Best VFX)
Garden State Film Festival (Best SciFi)
FilmQuest (Best VFX)
Los Angeles Film Awards (Best Picture)
Los Angeles Film Awards (Best SciFi)
Boston Sci Fi (Best vfx)
Roswell Film festival (Best Director)
Roswell Film festival (Best Short)